

Japan Creator Support Fund | For Creator Development

Formation of a Cross-Sector Co-Creative Research Platform for Talent Cultivation in Animation and Cinematic Arts Tokyo University of the Arts

The project seeks to establish a center that will serve as a hub for comprehensive, long-term talent development in the fields of animation and film. The center will nurture outstanding creators and producers capable of working internationally and across disciplines, while also supporting researchers who advance and share knowledge in educational research and educators engaged in hands-on teaching practice. By implementing practice-based, cross-sector training programs, the center will foster collaboration among academia, government, and industry, with the goal of widely disseminating the knowledge, outcomes, and innovations generated through these initiatives.

Animation

1) International Animation Co-Production Workshop

Collaborate with overseas partner schools to co-produce a short animation in 1.5 months.

2) International Animation Project Development Workshop

Plan and develop projects with internationally active producers as mentors, and participate in global pitch events.

3) Animator Skill Development Courses

Advanced training for animation students conducted in partnership with industry and educational institutions.

Film

4) International Film Co-Production & Directing Workshop

Co-produce a short film with overseas schools in a 4-week program; 2 weeks in Japan, 2 weeks abroad.

5) International Film Project Development & Screenwriting Workshop

1-week workshops each for project development and screenwriting, plus special lectures, conducted in collaboration with overseas partner schools.

6) International Film Cinematography & Post-Production Workshop

3- to 14-day workshops and special lectures for each profession, led by international experts.

Cross-Specialization

7) Producer Advancement Courses

Multiple producing courses of approximately 8 sessions each, led by expert producers in animation/film; open to working professionals.

8) Emerging Tech & Creativity Workshop

3-month program with mentors from AI companies for skill training and experimental production.

9) Research & Resource Development Project

Young researchers will be mentored by experts in animation/film education and tool development, with outcomes applied to the project's training programs.

10) Educator Development Courses

Courses for school teachers and museum educators on teaching methods in animation and film.

